Application of OSPF Routing Protocol in Network Security

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Abstract: This paper combines the specific needs of the domestic hotel industry, puts forward the requirements and feasibility of network planning and design, designs a specific network implementation plan, and uses technologies such as VLAN, OSPF, redundant gateways, and ACL access control lists to implement the network in the network solution. Normal communication and network security are tested and adjusted after the completion of the construction of the network. This study has a certain reference value for the development direction of the future hotel network.

1. Introduction

The era is developing, the society is advancing, and the Internet industry is developing especially fast. The Chinese hotel industry is also facing reforms along with the development of the Internet. The informationization of the hotel industry has been inevitable. The network has penetrated into all aspects of people's lives. Modern hotels should comply with customer needs and development of the times and integrate the hotel's original services such as accommodation, entertainment, and catering services into a network system to provide customers with more intelligent services. The modernization and informationization of the hotel requires its construction of a fully functional, easy-to-use and secure network system.

After such a network, on the one hand to provide customers with the need for business meetings, voice calls, video conferencing and other Internet, to provide customers with reliable, secure, intimate communication services; on the other hand, the hotel management system into the hotel In the network system, thus effectively improving the work efficiency and service quality of the hotel staff. Through the establishment of intelligent office, e-commerce and other network functions, to improve the hotel's service quality, to provide customers with a comfortable experience.

In Europe and the United States, due to the social system, European and American

China is still a developing country, and the pressure on the people is greater. More hotels are providing places for people to travel, so China has a lot of business hotels. With the development of the country, the quality of life of the people is getting better and better, and more and more people are willing to go out and relax and relax themselves. This places higher demands on the services of the Chinese hotel industry.

To build a brand new hotel network in response to the times requires the hotel to design the network construction as the infrastructure during the construction of the building, so that the hotel's multiple systems, such as the access control system, reservation system, etc. are all integrated on the same network, so that such a security A smooth, flexible network replaces multiple networks in the past, which can improve hotel service quality and reduce construction costs.

2. Related technologies

2.1 Virtual Local Area Network (VLAN)

Virtual Local Area Network (VLAN) is a technology that logically divides the physical devices in a LAN into new LANs, thereby cutting the broadcast domain and allowing the data in the virtual switching group to be exchanged [4].

The VLAN is used in Layer 2 and Layer 3 of the OSI Layer 7 model. A VLAN is a broadcast domain. Data exchange between different VLANs is accomplished through the router's routing function. VLAN technology is very convenient. The use of virtual LAN technology facilitates management of network devices. It isolates broadcast domains and improves network security.

2.2 Spanning Tree Protocol (STP)

The STP spanning tree protocol is mainly used to prevent loops in the network. By establishing a tree topology, the loop is reduced and the communication line can be redundant. The basic principle of STP is to determine the network topology by passing protocol packets such as BRIDGE PROTOCOL DATA UNIT (BPDU for short) between switches.

Spanning Tree Protocol (STP) can also be said to be a network security technology. It can eliminate network loopback caused by certain events and solve the broadcast storm problem formed in the network. STP also provides the possibility of providing a backup connection for the network, which can be combined with SDH protection to form dual protection of the Ethernet ring.

The HSRP router uses the HELLO packet to monitor the status of the router in the same group. When the router does not receive the HELLO packet within a certain period of time, it considers the sensation of the router failure. Then the backup router becomes the active router. The other routers in the backup group select one router based on the priority. Backup routers, so there is only one active router and backup router in a group.

2.3 Open Shortest Path First (OSPF)

OSPF opens the shortest path first and is a link state routing protocol. Unlike distance vector routing protocols that work according to the path that other routers tell, link-state routers obtain first-hand information from other routers. Each router generates some information about itself, the local direct link status, and all Even neighbor information (LSA). This information is forwarded from one router to another. Each router copies a piece of information but never changes the information. The ultimate goal is that each router has the same related network information, and each router independently calculates its own optimal path.

OSPF was only developed in 1989, and OSPF was developed to overcome the shortcomings of the RIP protocol. The main feature of OSPF is that it uses the link state protocol instead of the distance vector protocol. The characteristics of OSPF are:

1) Use the concept of regionalization, which can effectively reduce the CPU and memory usage of the algorithm and build a hierarchical network topology.

- 2) Supports classless routing, VLSM, CIDR.
- 3) Supports no size restrictions, arbitrary metrics.
- 4) Partially updated.
- 5) Equivalent load balancing for multiple paths is supported.
- 6) Use multicast address updates (224.0.0.5 and 224.0.0.6).
- 7) Support certification.

3. Hotel Network Construction Implementation Plan

3.1 Divide VLAN

Different departments of the hotel have different natures of work. Data traffic needs to be separated. Each department is divided into different LVANs using VLAN technology. Rooms are divided into VLANs by floors. The use of VLAN technology has the following advantages:

Can prevent broadcast storms. Dividing VLANs can reduce broadcast traffic on the hotel network, ensuring the smooth flow of customers' Internet access and giving customers a high-speed Internet experience.

Ensure the security of the hotel network. In a switched network, different VLANs cannot communicate directly. They need to go through the access layer, convergence layer, and core layer. The three-layer network can be verified only after communication. This ensures the security of the

hotel network and gives customers Brought a safe and secure Internet environment.

VLAN technology is used to logically divide a planar network into multiple subnets, reducing traffic on the network, improving performance, and improving the efficiency of network management.

The VLAN division information is as follows:

Different VLANs are assigned on the switch according to different departments and ports are allocated for each VLAN. Each floor of a hotel room network belongs to a VLAN.

Take the Administration Department as an example, the VLAN configuration is as follows:

Switch>en Switch#conf t Switch(config)#vlan 100 Switch(config-vlan)#exit Switch(config)#int f0/1 Switch(config-if)#sw mode access Switch(config-if)#sw access vlan 100

Figure 1 Divide VLAN

3.2 Setting up a DHCP service

The hotel network belongs to the campus network. However, the network is large and the network is complicated. Therefore, manually assigning addresses is not recommended. This requires a lot of manpower and the cost is too high. Therefore, we set up a DHCP server to dynamically allocate addresses for hosts.

Set up a DHCP server for each VLAN of the work network and room network.

Take VLAN100 as an example, define the address pool VLAN100 related commands as follows:

Switch>en

Switch#

Switch#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Switch(config)#ip dhcp pool xz

Switch(dhcp-config)#network 10.1.3.0 255.255.255.0

Switch(dhcp-config)#default-router 10.1.3.254

Switch(dhcp-config)#dns-server 8.8.8.8

Switch(dhcp-config)#exit

Figure 2 Configure DHCP service

4. Network Connectivity Commissioning

4.1 Inter-VLAN Communication Test

Select one PC0 (10.1.3.1) of the work subnet administration department to PING another host PC1 (10.1.4.1). The test result is shown in Figure 4:

```
PC>ipconfig
FastEthernet0 Connection: (default port)
  Link-local IPv6 Address..... FE80::290:2BFF:FE7C:AAB4
  IP Address..... 10.1.3.1
  Subnet Mask..... 255.0.0.0
  Default Gateway..... 10.1.3.254
PC>ping 10.1.4.1
Pinging 10.1.4.1 with 32 bytes of data:
Request timed out.
Reply from 10.1.4.1: bytes=32 time=0ms TTL=127
Reply from 10.1.4.1: bytes=32 time=1ms TTL=127
Reply from 10.1.4.1: bytes=32 time=0ms TTL=127
Ping statistics for 10.1.4.1:
   Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
   Minimum = Oms, Maximum = 1ms, Average = Oms
```

Figure 4 ping test

The figure above shows the PC0 host information. The network between PC0 and PC1 can access each other.

4.2 OSPF Protocol Configuration Verification

Work subnets and guest subnets belong to different network segments and need to communicate through routing functions. The router runs OSPF routing protocols. Verify the OSPF protocol configuration information. Verify the OSPF protocol configuration information with the PC1 IP address 10.1.3.1 in the PC subnet 10.1.3.1 in the PING guest network. The result is shown in Figure 5.

```
Packet Tracer PC Command Line 1.0
PC>ipconfig
FastEthernet0 Connection: (default port)
  Link-local IPv6 Address.....: FE80::20A:F3FF:FE90:DCD4
  IP Address..... 10.1.3.1
  Subnet Mask..... 255.0.0.0
  Default Gateway.....: 10.1.3.254
PC>ping 10.20.3.1
Pinging 10.20.3.1 with 32 bytes of data:
Reply from 10.20.3.1: bytes=32 time=0ms TTL=127
Reply from 10.20.3.1: bytes=32 time=4ms TTL=127
Reply from 10.20.3.1: bytes=32 time=0ms TTL=127
Reply from 10.20.3.1: bytes=32 time=0ms TTL=127
Ping statistics for 10.20.3.1:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
   Minimum = Oms, Maximum = 4ms, Average = 1ms
```

Figure 5 Verifying OSPF

The figure above shows that different VLANs can communicate with each other and OSPF routes are configured correctly.

5. Conclusion

Hotel network planning and design is a complicated process involving many aspects of knowledge. In this design, the hotel network was planned and designed in multiple directions from the design of the hotel's core network to the procurement of equipment and the implementation of hotel network cabling facilities. With the development of the information age, the Internet has become an indispensable infrastructure in life. In order to cater to the future development trend and ensure the hotel industry has a good prospect in the future development, modern hotels must establish excellent network facilities to meet the needs of customers in order to adapt to the development direction of the future hotel network.

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